STREAMING GAMES PLATFORM

Entities

1. Users

Reason: This entity contains information about all users, including gamers, administrators, and developers who might upload or manage game content.

2. Games

Reason: This entity holds data about the games available on the platform. It allows users to search, browse, and play games while allowing the platform to categorize and feature content appropriately.

3.Game\_Sessions

Reason: This entity logs details of game-streaming sessions initiated by users

4. Subscriptions

Reason: This entity tracks user subscriptions, since access to premium content or streaming quality may depend on the user’s subscription level, this entity is vital for controlling access.

5. Developers

Reason: This entity stores information about game developers who publish games on the platform.

6.Payments

Reason: This entity logs user payment transactions, Payments are critical for tracking revenue from subscriptions, purchases, or other services.

7.Reviews

Reason: This entity captures user feedback on games

8.Achievements

Reason: This entity handles user achievements or milestones within games.

9.Game\_Library

Reason: This entity keeps track of the games that each user owns, streams, or bookmarks.

10.Support\_Tickets

Reason: This entity is necessary to manage customer support and technical issues.

